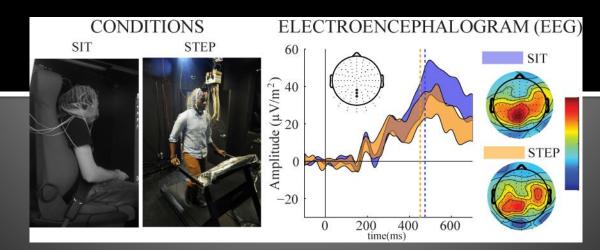


Brain in Motion

John S Butler

School of Mathematical Sciences Technological University Dublin



My Background

- Numerical Analysis (Trinity College Dublin, PhD work)
 - Robust Numerical methods of Prandtl Boundary Layer Problems
- Self-motion Perception (Max Planck Institute for Biological Cybernetics)
 - Walking
 - Driving
- Unisensory and Multisensory processing
 - Developmental Disorders (Albert Einstein College of Medicine)
 - Autism Spectrum Disorder, Niemann Pick Type C
 - Movement Disorders (Trinity Centre for Bioengineering)
 - Parkinson's Disease
 - Dystonia





Talk Overview

Introduction
 Self-motion
 Virtual Reality

2. The Brain while walking







Introduction

Self-motion

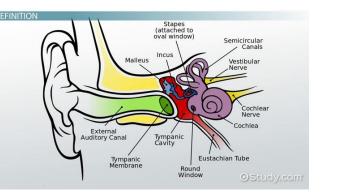
- Self-motion
 - WalkingDriving
- Cues for Self-motion
 - Visual
 - Vestibular
 - Proprioception
 - Etc.

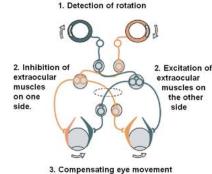




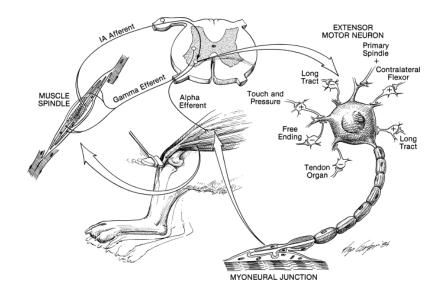
Body motion Cues

- Vestibular
 - Eye movements
 - Heading
 - Acceleration

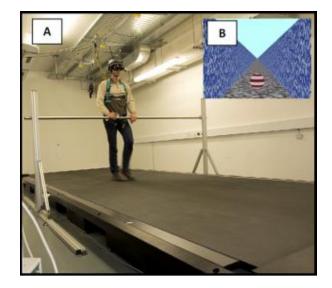




- Proprioception
 - Somatosensory
 - Joints



Virtual Reality





Virtual Reality

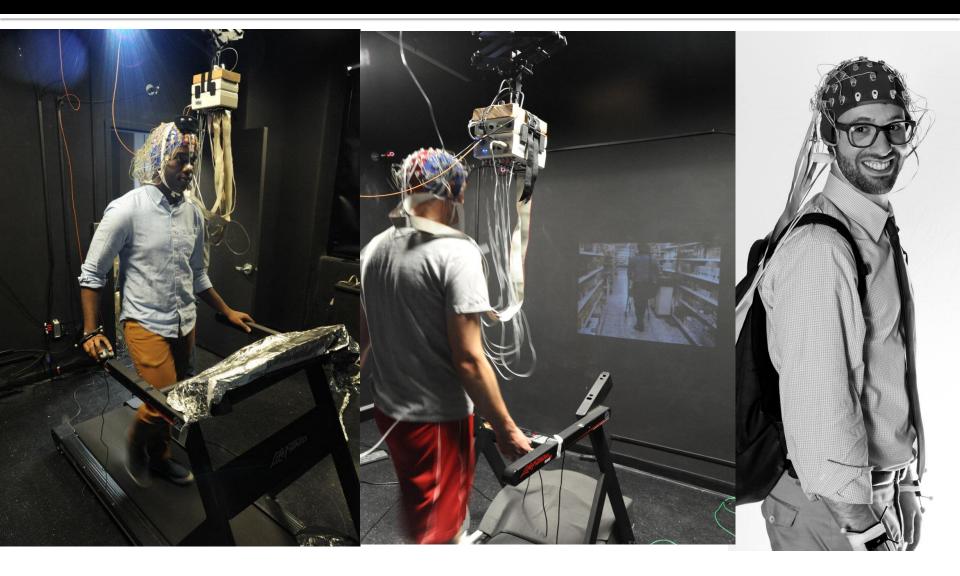


Virtual Reality

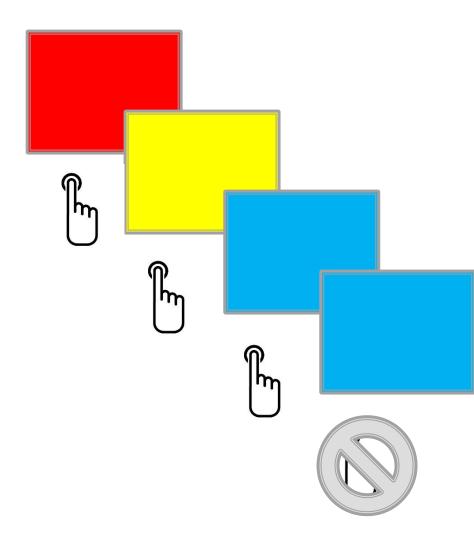


The Brain in Motion

EEG while Walking



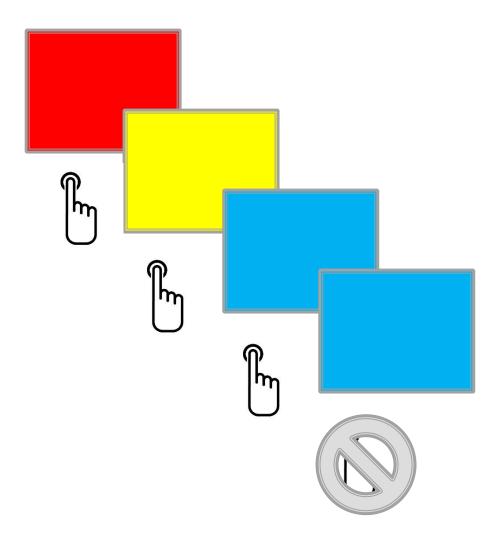
Response Inhibition Task



- Go Trials
- NoGo Trials
- Go/NoGo = 80/20%



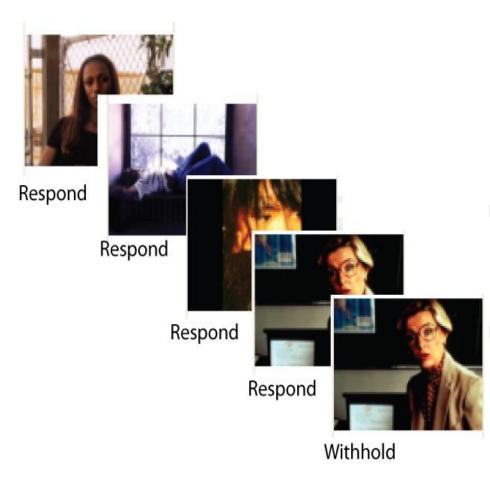
Response Inhibition Task



- Conditions
 - Sitting
 - Walking
- Participants
 - 18 Young [21-36yrs]
 - 18 Old [58-71yrs]



Response Inhibition Task

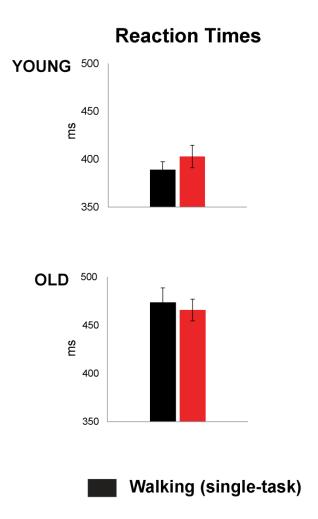


Task

- Go trials
- NoGo trials
- Go/Nogo = 80/20%
- Conditions
 - Sitting
 - Walking
 - Participants
 - 18 Young [21-36yrs]
 - 18 Old [58-71yrs]



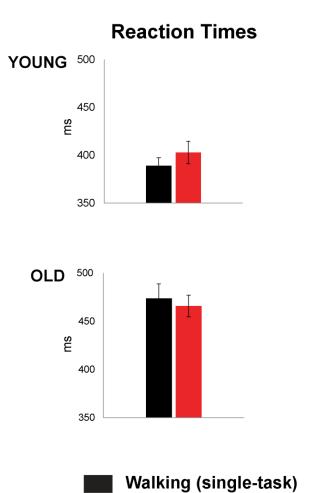
Behavioural Results

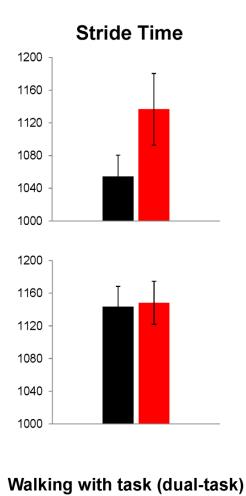


Walking with task (dual-task)



Behavioural Results

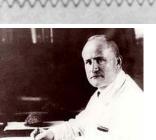


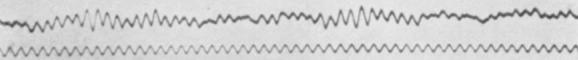




Electroencephalogram (EEG)



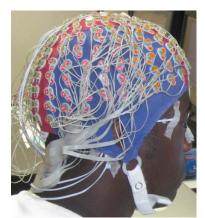


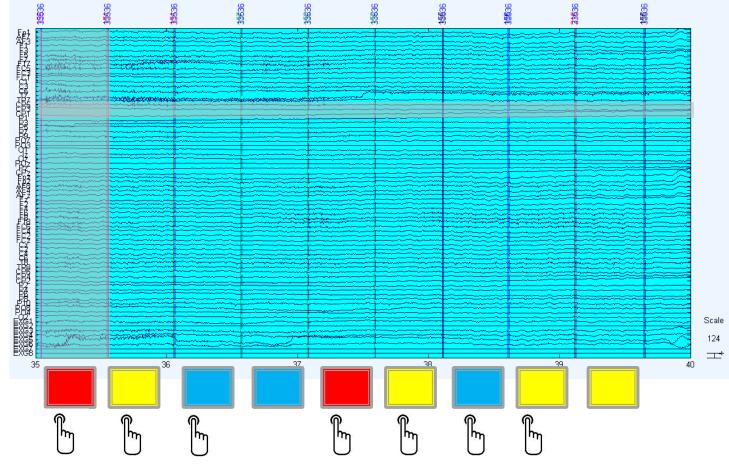


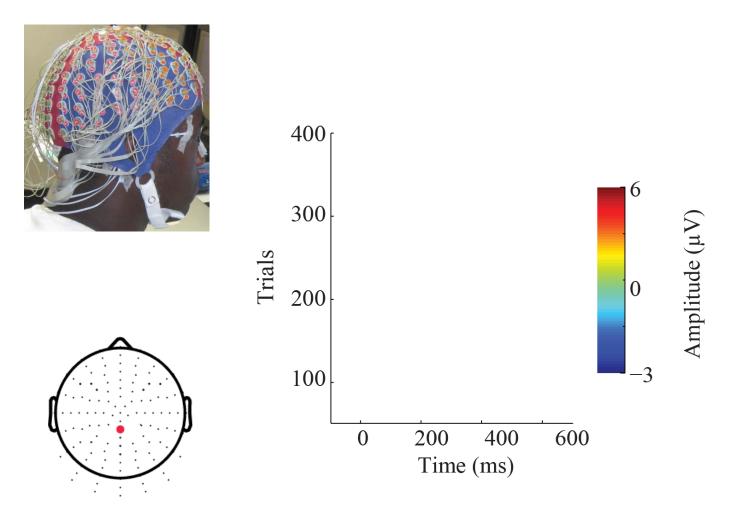


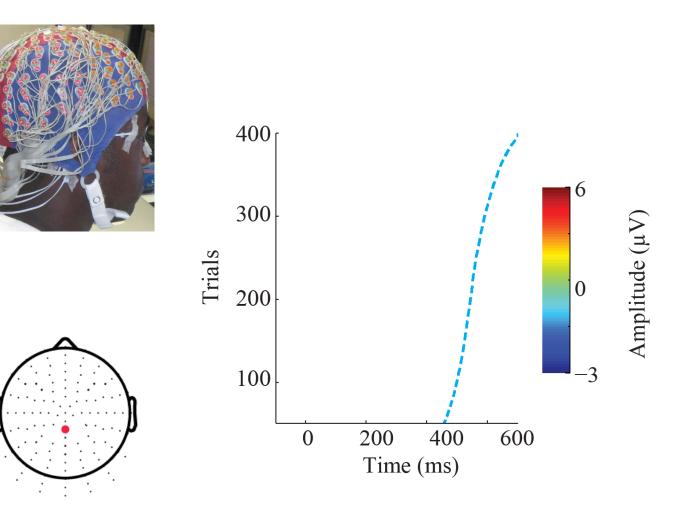


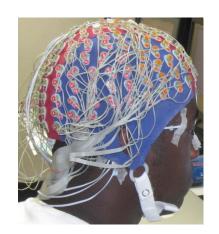
Electroencephalography (EEG)

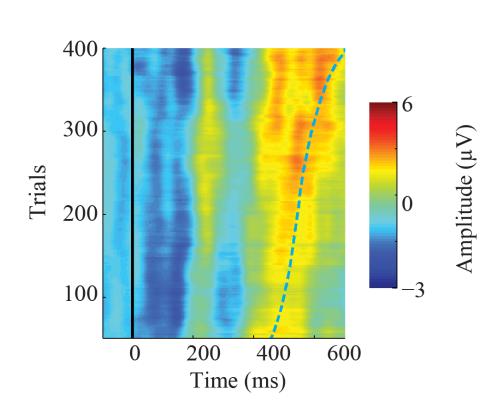


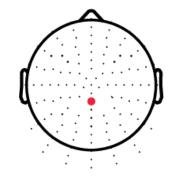


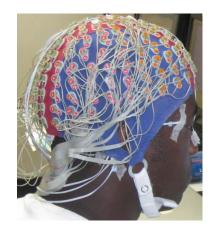


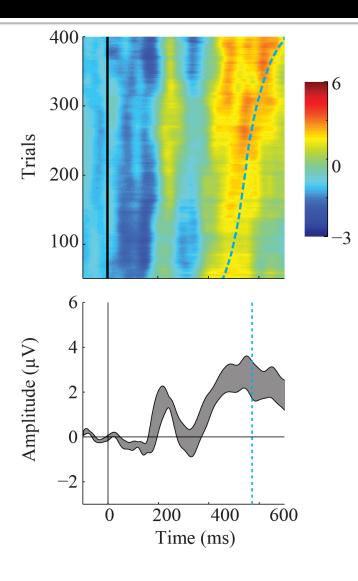




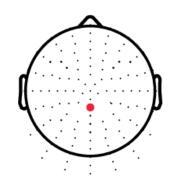




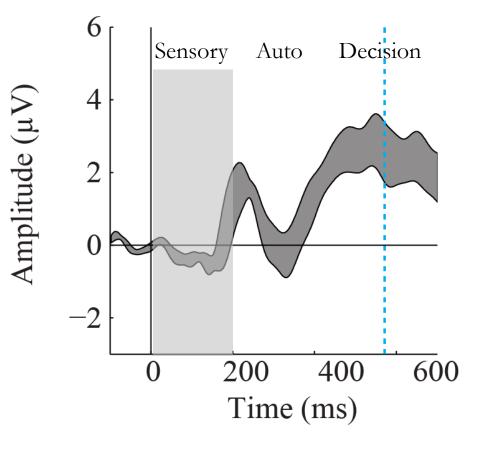




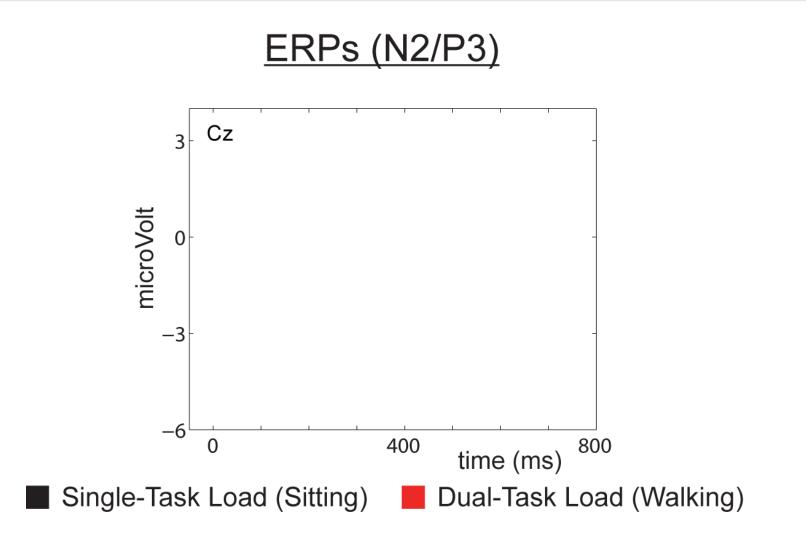
Amplitude (μV)



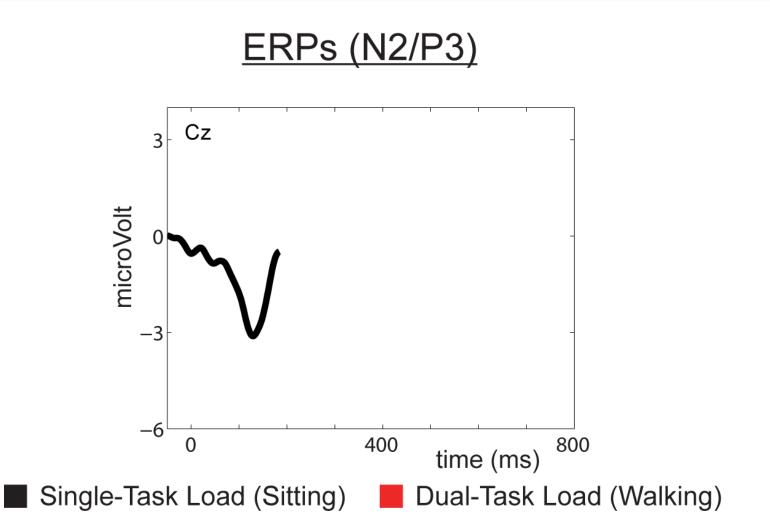




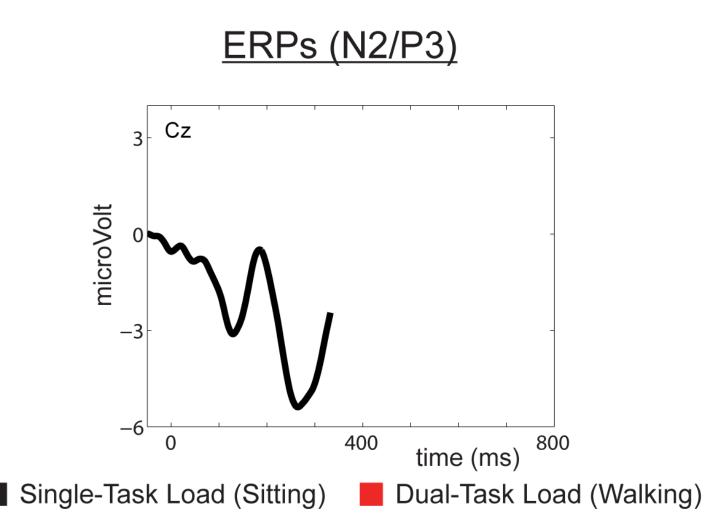
Evoked Response



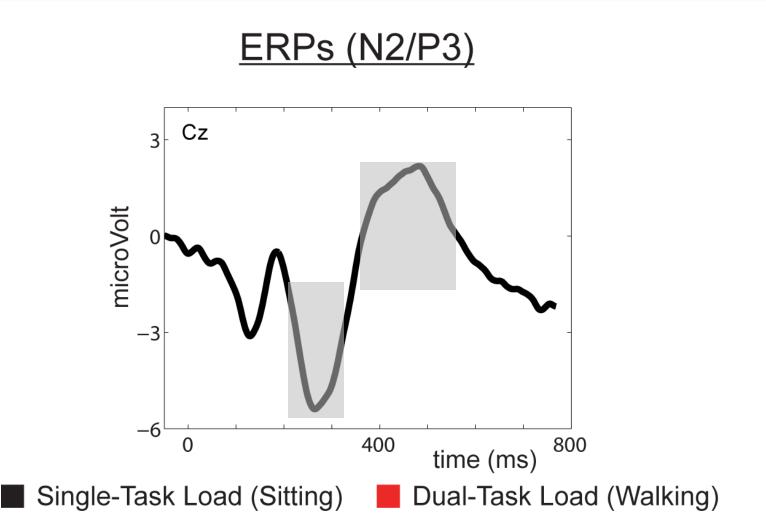
Sensory Response



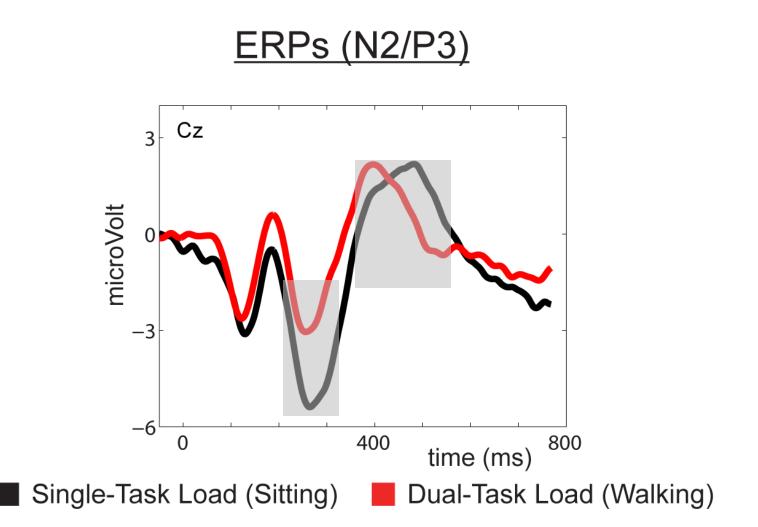
Automatic Response (N2)



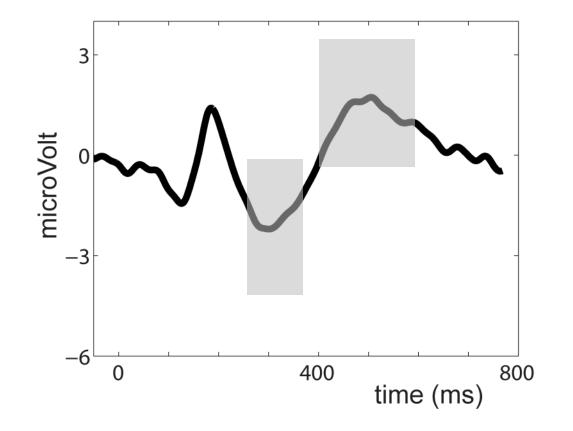
Evoked Response



Evoked Response



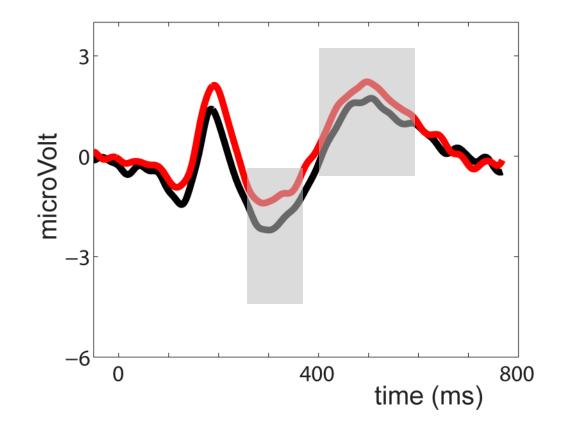
Older Adults



Single-Task Load (Sitting)

Dual-Task Load (Walking)

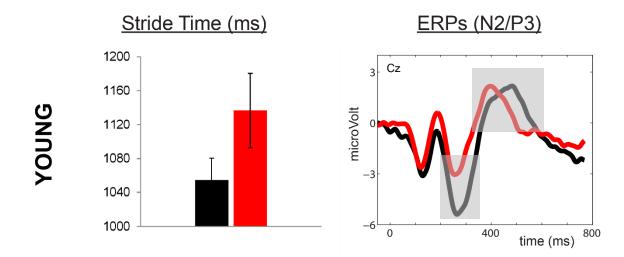
Older Adults



Single-Task Load (Sitting)

Dual-Task Load (Walking)

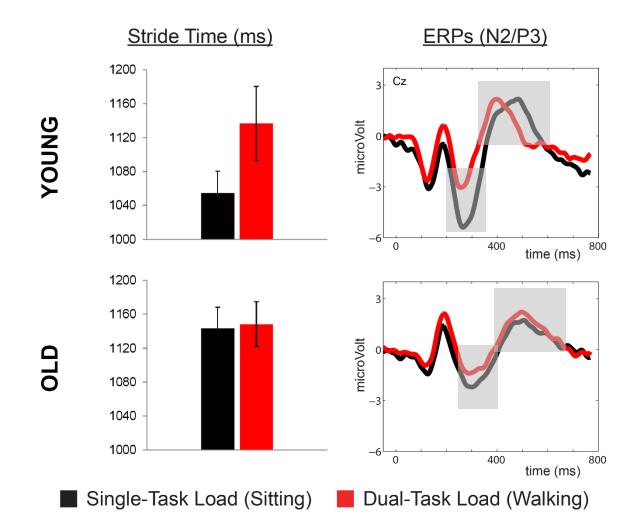
Behavioural and ERP data





Dual-Task Load (Walking)

Behavioural and ERP data



Conclusion

- Younger adults adjust gait and cognitive control when presented with a dual task situation
- Healthy older adults show a lack of flexibility,
 both in terms of adjusting physical behavior and in reconfiguring cognitive control mechanisms at the neural level.

Thank you

<u>Albert Einstein College of Medicine</u> Adam Snyder Brenda Malcolm Pierefilipo DeSanctis **John Foxe**

<u>Trinity College Dublin</u> Hugh Nolan Robert Whelan **Richard Reilly**

<u>Max Planck Institute for Biological Cybernetics</u> Jennifer Campos **Heinrich Bülthoff**



Albert Einstein College of Medicine





MPI FOR BIOLOGICAL CYBERNETICS

Any questions



